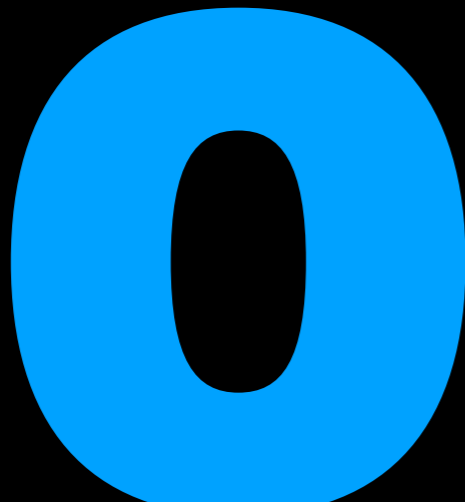


Nirmana dan Rupa Dasar



Mata Kuliah : Nirmana dan Rupa Dasar
Kode Mata Kuliah : VID103
Tahun : 2019 - 2020

Pokok Bahasan : Introduction

Pembelajaran

>> Asistensi

>> Wawasan : teori, visual

>> Latihan, eksperimen

>> Learning by doing

>> Referensi : perpustakaan, pameran, online source, dsb.

>> Workshop, seminar

>> Jangan menunda pengerjaan karya

>> Sikap

Peralatan

- >> Pensil B, 2B
- >> Pensil warna, marker, cat poster
- >> Kertas gambar
- >> Karton linen hitam
- >> Workbook
- >> Kertas kalkir

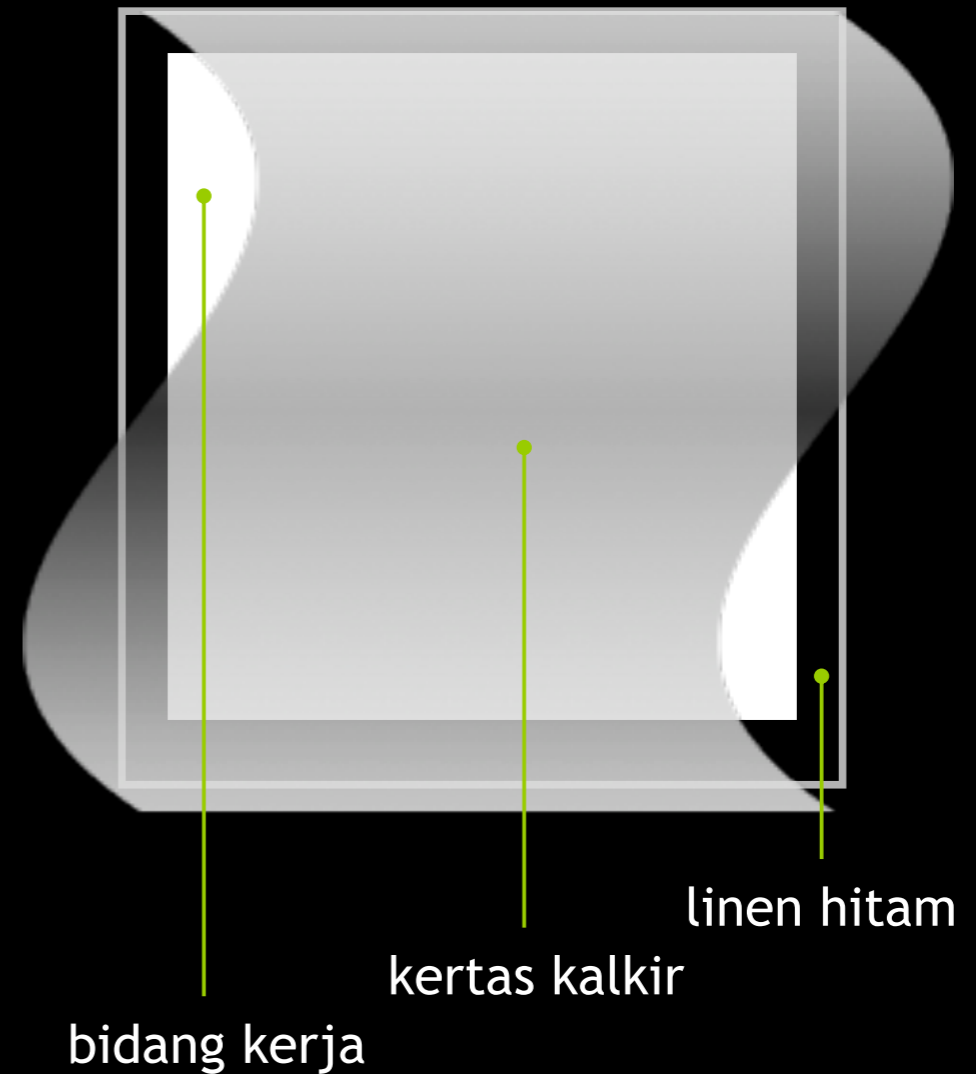
Tugas / Assignment

- Sifat : manual
- Jenis :
 - >> studio
 - >> take home
 - >> presentation
- Asistensi minimal **8** alternatif
- Sketsa wajib menggunakan workbook
- Perhatikan skala & proporsi sketsa asistensi
- Sketsa & kertas asistensi wajib dilampirkan saat pengumpulan karya

Tugas / Assignment

Presentasi karya

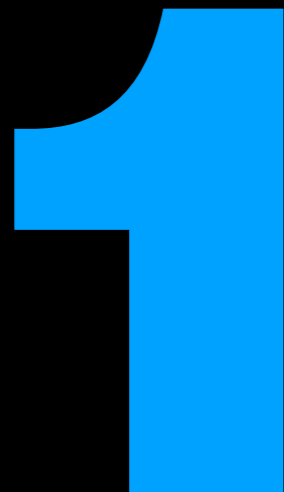
- >> presentasi lisan
- >> presentasi karya
 - >> frame 2 cm
 - >> lampiran
- >> nama mahasiswa
- >> nama tugas
- >> no. absen
- >> kelas
- >> lembar asistensi
- >> referensi visual (jika ada)





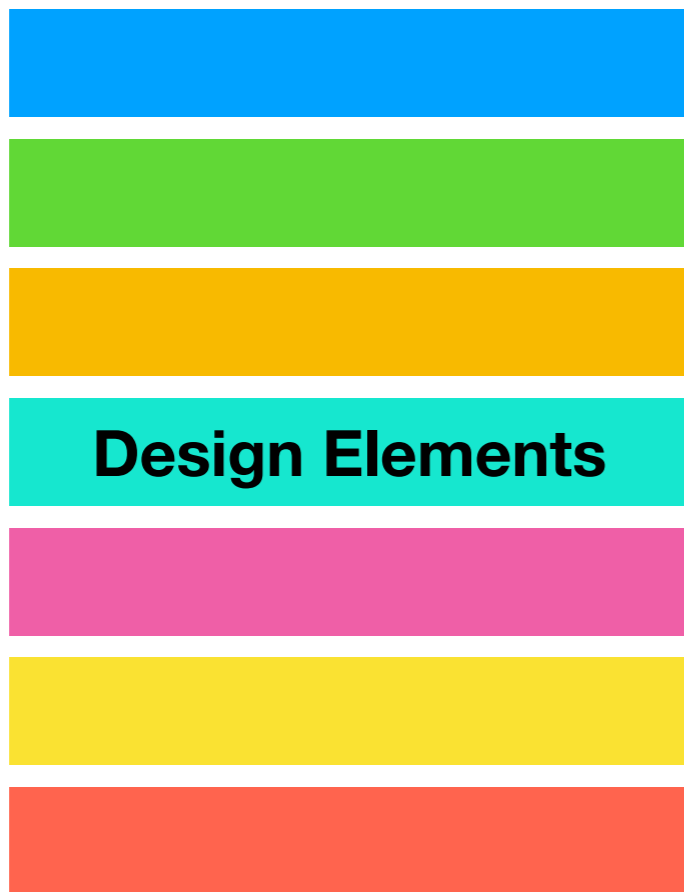
end of presentation

Nirmana dan Rupa Dasar

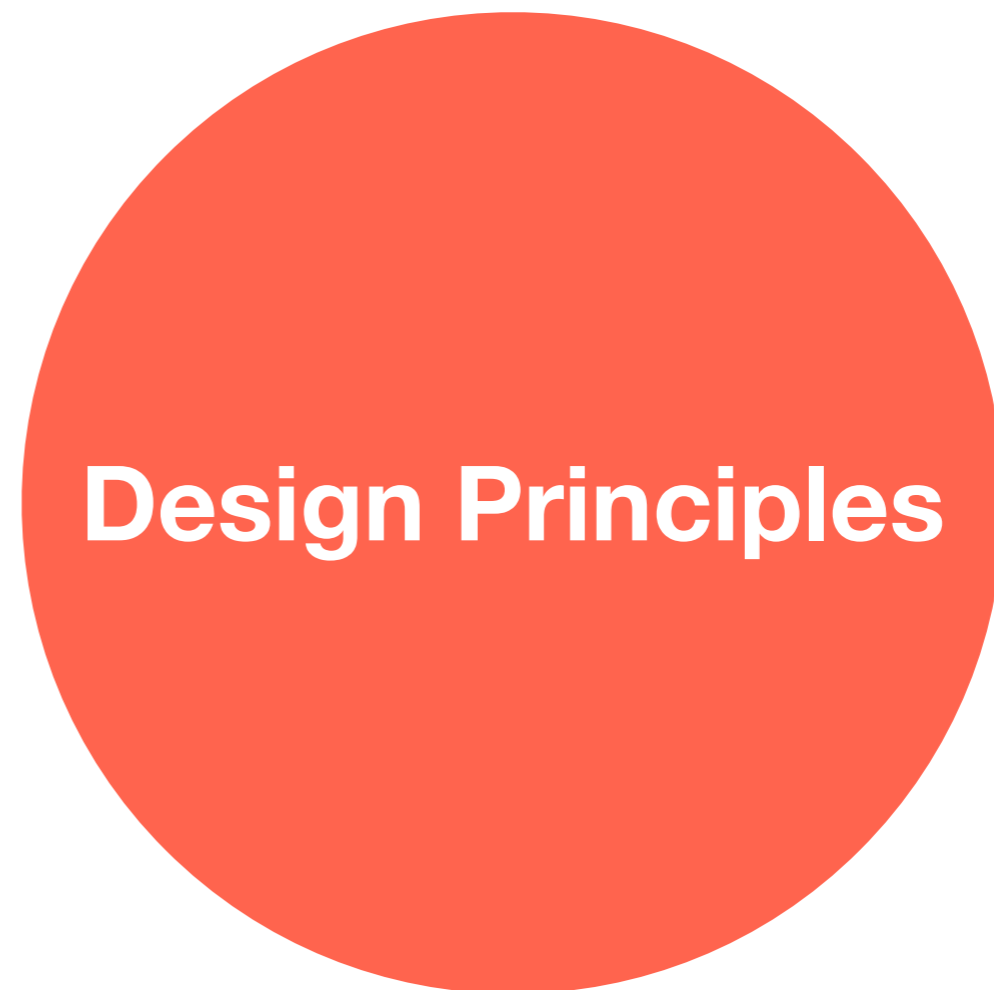


Mata Kuliah : Nirmana dan Rupa Dasar
Kode Mata Kuliah : VID103
Tahun : 2019 - 2020

Pokok Bahasan : Design Elements & Principles



Ingredients



Recipes

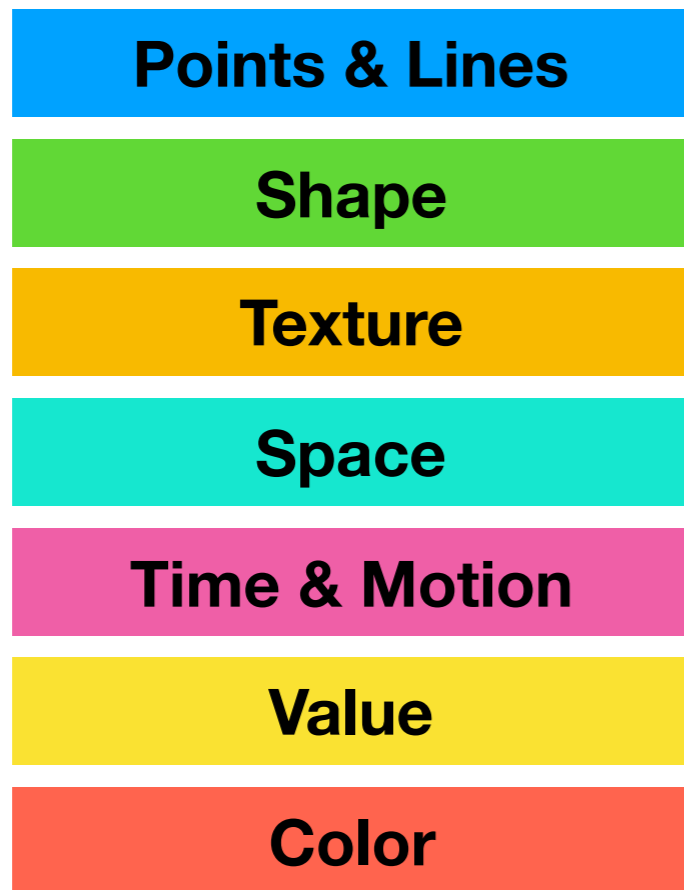
design **elements**

- Points & Lines
- Shape
- Texture
- Space
- Time and Motion
- Value
- Color

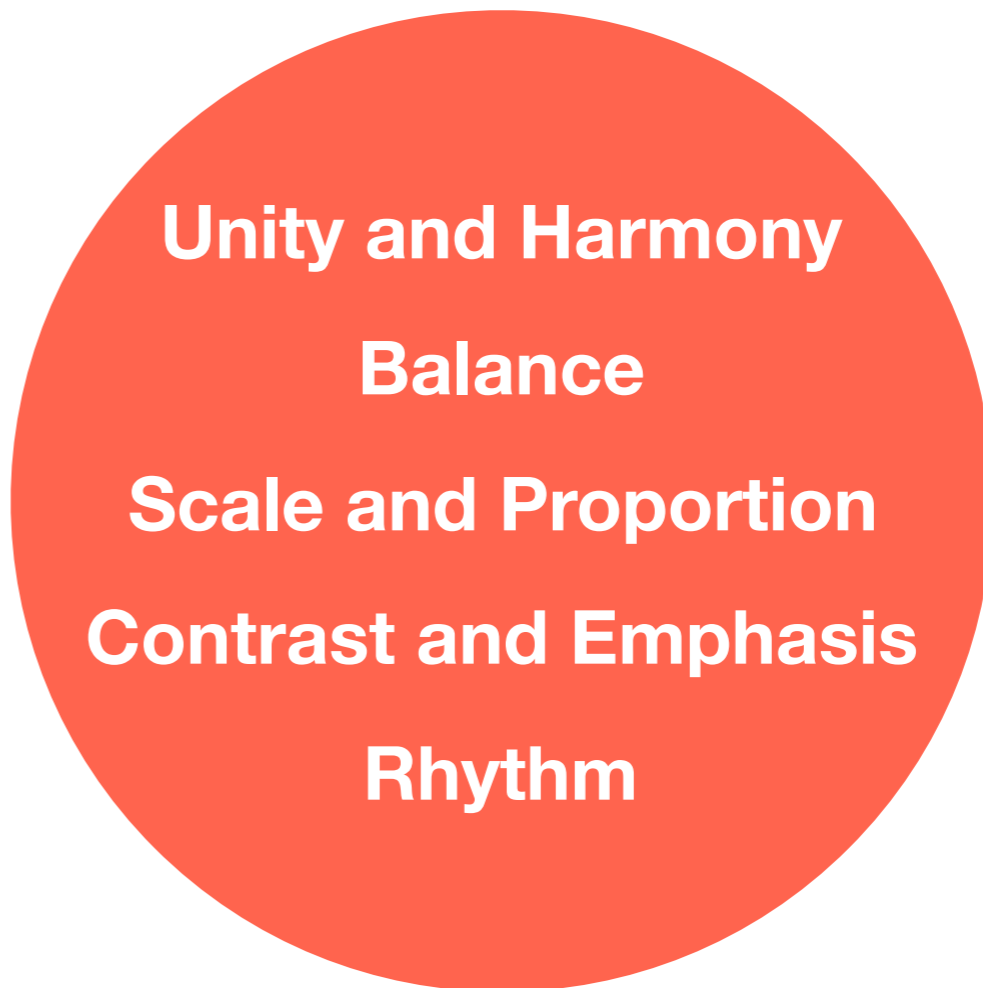
design principles

- Unity and Harmony
- Balance
- Scale and Proportion
- Contrast and Emphasis
- Rhythm

principles of design



Ingredients



Recipes



end of presentation